

The KNEE Program

Preface :

According to National data, the knee has now surpassed the ankle as the most common injury sustained by Australian netball players. Netball Australia recognises that for players to be physically prepared for their participation in the sport there must be appropriate education and support for both players and coaches. Using the principles of existing Injury Prevention Programs, Netball Australia's KNEE Program has been designed and tailored specifically for netball by Australian Netball Diamonds Head Physiotherapist. Implemented effectively it has the potential to reduce not only ACL incidence by up to 70% but reduce the incidence of lower limb injuries generally.

About :

The KNEE Program is an on court warm up program designed to enhance movement efficiency and prevent injury.

The program targets three specific player groups - junior, recreational and elite level athletes, with different exercises tailored to match the predicted capabilities of each group.

The KNEE Program has been designed to educate athletes, coaches and support staff.

Key Principles :

There are four underpinning principles behind the KNEE Program.

Good Technique - Take Off

Good Technique - Landing

Good Technique - Deceleration

Good Technique - Change of Direction

The program targets safe take off and landing technique with specific attention to the overhead arm position. It also conditions the athlete for efficient deceleration and change of direction, equipping players with the skills needed to cope with the specific multi-directional demands of netball.

The success of the program is dependent on commitment from both coach and athlete. As a coach this resource will help you to identify and amend risky movement patterns. As a player it provides a visual reminder of ideal movement. It allows athletes who are participating in multiple teams to be consistently performing the one program.

How To Use :

The KNEE Program includes a Warm Up, Strength, Balance/Landing, and Agility section. It is ideal to complete the program before each court work or match play session. The ordering can be changed. For example, the Strength section can be completed before the Warm Up section if that flows better.

The KNEE Program needs to be completed at least twice a week for maximum effectiveness and must be continued for the effects to be maintained.

Not only must the program be continued, it must be done with correct technique to ensure risky movements are eliminated rather than reinforced.

For more information, go to perthnetball.com.au/coaching and click on the Injury Management - knee program link.

NETBALL AUSTRALIA (NA) KNEE PROGRAM

 Each of the activities are shown on video at this web site https://knee.netball.com.au/junior/ It will help your coaching, and your players, if you look at all the videos to see how they are done correctly.

RUNNING ACTIVITIES

SIDELINE JOG FORWARDS AND BACKWARDS

Starting Position

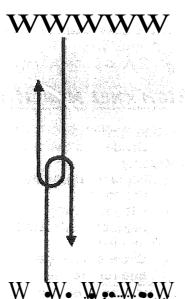
• Divide into two groups along opposite sidelines facing a partner.

Instructions

- Jog to the middle of the court.
- Circle around your partner.
- Stay facing same direction and run backwards to starting position.
- Repeat circling partner in opposite direction.
- 2 reps (1 each way).

Key Points for all running activities

- 1. Stay tall.
- 2. Eyes up.
- 3. Light feet.
- 4. Swing your arms.
- 5. Ensure trunk remains upright and stable.
- 6. Use opposite arms and legs to drive movement with arms bent at 90° swinging forwards and backwards.
- 7. Ensure short ground contact.
- 8. Bend through hips and knees when shuffling around partner.



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BUTT FLICKS FORWARDS AND BACKWARDS

Starting Position

 Divide into two groups along opposite sidelines facing partner.

Instruction

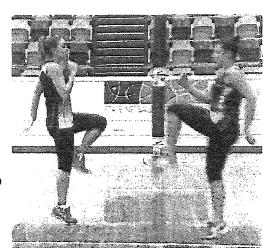
- While jogging towards middle of the court, kick heels towards buttock.
- Stay tall.
- Circle around your partner.
- Stay facing same direction to run backwards to starting position.
- Repeat circling partner the other way.
- 2 reps (1 each way).

HIGH KNEE MARCH AND HIGH KNEE SKIP

Starting Position

 Divide into two groups along opposite sidelines facing partner. Instruction

- March to the middle of the court.
- Lift your swing knee high, opposite arms and legs.
- Circle around partner and turn to face direction you have come from.
- Skip back to sideline.
- Push up through toes to spring into the air.
- Lift your swing !<nee high.
- Repeat circling partner the other way.
- 2 reps (1 each way).



SIDE SKIPPING

Starting Position

 Divide into two groups along opposite sidelines facing side onto partner.

Instruction

- Sit backwards into a semi squat position.
- Side skip to middle of the court.
- Stay facing the same direction and shuffle around partner before side skipping back to sideline in semi squat position.
- Repeat side skipping circling partner in opposite direction.
- 2 reps (1 each way).

FORWARD AND BACKWARDS SHUFFLE OVER THE LINE

Starting Position

• Divide into two groups along opposite sidelines facing partner. Instruction

- Sit backwards into semi squat position.
- Using fast, light feet take two steps forwards and backwards over sideline.
- Use your arms.
- 2 steps forwards.
- 2 steps backwards over sideline.
- 10 reps leading with left leg
- 10 reps leading with right leg.

STRENGTH

QUADRICEPS 2 x.1.2 reps

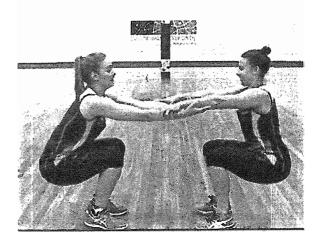
Starting Position

• Standing in pairs about arm's length distance from Instruction

- Start in the good technique take off position.
- Grip partner's arms at the wrist.
- Bend through hips and knees to squat backwards sticking buttocks out behind until arms are outstretched in partner's hands.
- Use your leg muscles to straighten up again.

Key Points

- 1. Use their legs as much as possible, only using arm grip for balance.
- 2. Keep knees wide and feet straight ahead.
- 3. Ensure knees do not roll in and that knees to do NOT come forwards of feet.
- 4. Watch that lower back remains straight.
- 5. Do the exercise slowly with control.
- 6. Encourage athletes to observe partners position and give feedback.





GL:UJJExtt:S,IHAMSTRINGS - BRIDGE 2x12 reps

Starting Position

- Lying on your back with knees bent and feet flat on the
- ground pointing straight ahead.
- Arms on the ground beside you.

Instruction

- e Pull in belly button.Tighten buttocks and lift
- buttocks up.
- Keep hips level.



- 1. Try to make a straight line from knees to shoulders.
- 2. Keep the movement controlled.
- 3. Ensure lower back remains straight (do not allow to over arch) and that hips do not twist.
- 4. Do not rush the exercise.
- 5. Only once proficient place arms across chest.

PLANK THROUGH KNEES

Starting Position

• Face down, leaning through forearms and

Instruction

- Pull your belly in.
- Tuck buttocks under.
- Push through forearms and knees to lift your body off floor.
- Keep chest up. Chin tucked in. Back straight.
- Hold 2 x 30 seconds or as long as form is maintained.



Key Points

- 1. Tighten stomach and buttock muscles.
- 2. Try to form a straight line between knees and shoulders.
- 3. Stay strong.
- 4. Keep head in a neutral position (looking straight down and not poked forwards).
- 5. Shoulder blades are set backwards.
- 6. Back is flat and buttocks tucked under.
- 7. Once proficient lean through forearms and toes and ensure technique as above.

SIDE PLANK THROUGH KNEES

Starting Position

- Lying on one side with knees bent.
- Upper body leaning through forearm placed directly under shoulder.

Instruction

- Push through forearms and knees and use abdominal muscles to lift body up off the floor into a straight position.
- Keep everything aligned.
- Hold 30 seconds each side or as long as you can with good form.

Key Points

- 1. Try to form a straight line between knees and shoulders without rolling forwards or backwards.
- 2. Stay strong.
- 3. Ensure head is in a neutral position (looking straight down and not poked forwards).
- 4. Shoulder blades are set backwards.
- 5. Back is flat and buttocks tucked under.
- 6. Once proficient lean through forearms and toes and ensure technique as above.



SINGLE LEG BALANCE ACTIVITIES

ARMS AND LEGS

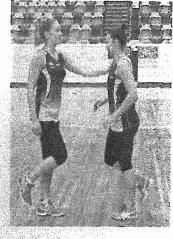
Starting Position

- Standing on one leg with knee slightly bent. Instruction:
 - Try to hold your balance while moving your arms overhead in various defensive arm positions.
 - Then try to maintain your balance while moving your swing leg away from your body in different directions.
 - Hold 30 seconds each leg.
 - Once proficient allow athlete to come up onto toes with defensive arm positions.

Key Points for all balance activities

- 1. Try to maintain balance.
- 2. Do not let knee turn inwards.
- 3. Ensure hips and knees are in good alignment.

PARTNER PUSH



Starting Position

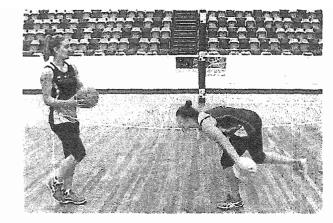
- Standing on 1 leg facing Instruction
 - Both players stand on one leg and try to hold balance while partner tries to gently push them off balance.
 - Hold 30 seconds each leg.

BALL ROLL

Starting Position

• Štanding on one leg with knee slightly bent & with a ball. Instruction

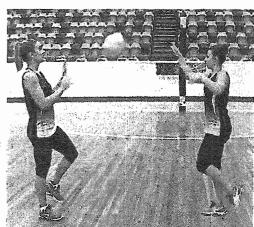
- Roll ball around body, through legs, overhead etc while maintaining balance as per previous exercise.
- Hold 30 seconds each leg. ®



PARTNER BALL PASSES

Starting Position

- Stand on one leg facing partner with a ball.
- Instruction
 - e Try to hold your balance while passing ball to partner.
 - 10 passes on each leg.
 - Once proficient make the passes slightly out of reach/varied.



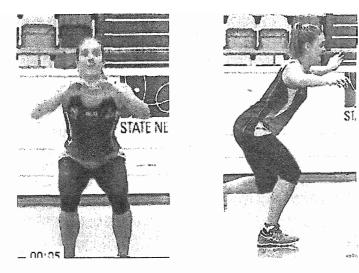


JUMP AND LAND TECHNIQUE

Starting Position

• Standing on both feet in the good technique take off position. Instruction

Jump upwards and land in the good technique landing position.



DOUBLE LEG ACTIVITIES

FORWARDS AND BACKWARDS+/- BALL

Starting Position

Standing on both feet in the good technique take off position. Instruction,

- Jump forwards to land on both feet in good technique landing
- position with arms overhead, pause for one second.
- Jump backwa_i-ds to .start position.

Ball Alternative

Starting Position

In pairs facing partner with one ball.

Instruction

- Start in the good technique take off position.
- Repeat as above, catch a ball on landing in the good technique landing.
- 10 passes each athlete.

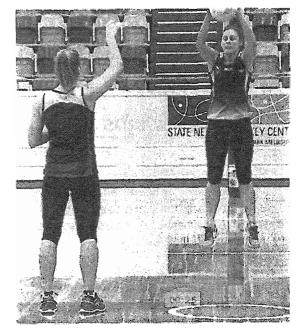
Key Points

Players

- 1. Sit backwards slightly prior to taking off.
- 2. Land quietly with knees wide.

Coaches

- 1. Ensure good technique take off and good technique landing position.
- 2. Once proficient, progress by,
 - (a) increasing the height of the jump and/or
 - (b) reducing the hold time between jumps.



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CROSSES +/- BALL

Starting Position

- Standing on both feet in the good technique take off Instruction
 - Start in the middle. •
 - Double leg jump forwards to land on-both feet in good technique landing position with arms overhead, pause for 1 second.

- Jump'.backwards to the middle.
- Repeat the j, ump and land to all four points of the cross.
- 2 Reps each direction.

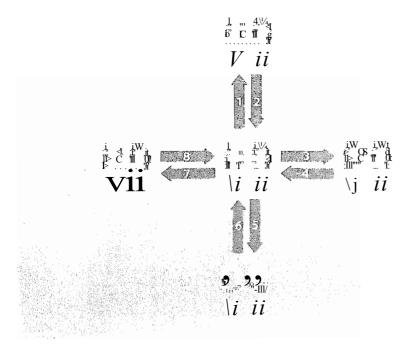
Ball Alternative

Starting Position

In pairs facing partner with one

Instruction

- Start in the good technique take off position.
- Repeat as above, catch and pass a ball on landing in the good technique landing.



ROTATE 90° +/- BALL

Starting Position

• Begin in good technique take off position. Instruction

- Jump off both feet turning 90° to right.
- Land in good technique landing position with arms overhead.
- ⁰ Pause one second.
- Return to starting position.
- Repeat to left.
- ⁰ 5 jumps each direction.

Ball Alternative

Starting Position

- In pairs facing partner with one ball. Instruction
 - ⁰ Jump off both feet turning 90° to right.
 - Land in good technique landing position before immediately returning to starting position catching overhead pass on return.
 - Repeat to left.
 - ⁰ 5 jumps each direction.

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SLALOM FORWARDS AIVD:BACKWA;RDS +/ - BALL

Starting Position

• Špread out along the goal line.

• Begin in good technique take.off. Instruction

- Jump eff both feet diagqn.aUy out to right.
- LfJnctJ:>,n,rtQh,tlr:lg/in ideal gpodt echnique landing position with
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- ""B,P, 11,:ijmpi9g,Q,ffi,P"othfe§f pia9,pnally oufto left landing on

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Bal/Alternative

Starting Position

• In pairs facing partner with one ball. Instruction

- Start in good technique take off position.
- Partner feeds the ball alternating between left or right.
- Jump in direction specified by ball.
- Land on one leg in good technique landing position.
- 5 each direction.



REPEATED EFFORT ACTIVITIES

REPEATED CROSS+/- BALL

Starting Position

• Standing on both feet in the good technique take off Instruction

- Start in the middle.
- Jump forwards and instantly take off again in the same direction.
- Hold the second landing for three seconds in good technique landing position with arms overhead.
- Jump backwards to start position.
- Repeat double leg jumps in all directions of the cross.
- 5 reps.

Ball Alternative

• In pairs, repeat as above, catch a ball on the second landing.

REPEATED SIDESTEP+/- BALL

Starting Position

• Start at goal line, standing on one leg in the good technique take off position.

Instruction:

- o Athlete takes x3 sideways steps over goal line.
- Hold the 3rd landing on one leg for one second.
- Repeat to the other direction.
- Increase jump distance as control improves.
- 5 each direction.

Ball Alternative

Instruction

- In pairs, Athlete takes x3 sideways steps.
- Hold 3rd landing on one leg.
- * Catch and pass ball.
- Repeat opposite direction.
- 5 each direction.

MODIFIED TUCK JUMPS AND PAUSE

Starting Position

• Start in the good technique take off position. Instruction

- Jump and land repeatedly on the spot.
- Lifting knees as high as you can in front.
- 5 jumps.

DECELERATION TECHNIQUE

SLIDING SHUFFLE

Starting Position

• Spread out along the goal line.

Instruction

- Drive forw.ards 4.5 steps before decelerating over multiple sllor!: t psto run backwards 5 steps.
- Chang cUrection to repeat running forwards/backwards to halfway.
- Alternate the leg that you push off from.
- 2 x Vi court.

PREDICTED CHANGE OF DIRECTION

ZIGZAG RUN

Starting Position

• Form two lines on the goal line.

Instructions

- Drive forwards to the right 4-5 steps.
- Then decelerate to plant outside foot and change direction to drive forwards to left.
- Repeat to half way.
- Defensive shuffle (below) on return.
- 2 x ½ court.

DEFENSIVE SHUFFLE

Starting Position

• Form two lines on the goal line.

Instruction

- Sit backwards into semi squat position.
- Perform x 2 repeated diagonally backwards sidesteps in semi squat position.
- Keep arms overhead.
- Continue to goal line.
- Combine with Zig Zag Running.
- 2 x ½ court.

LATERAL SHUFFLE

Starting Position

- Athletes line up behind each other down the middle of goal third.
- Start compact and balanced in semi squat position with fast feet.

Instruction

- On coaches command remain in semi squat position,
- Rapidly side step right,
- 5 steps before changing direction to return to the middle,
- Repeat to left.
- 3 in each direction.

NETBALL KNEE PROGRAM (JUNIOR)

WARM UP

Perform all exercises



- •X 2 reps
- Heel kicks to ½ court

•X2 reps



- Opposite arms and legs
- Push up through
- toes to spring into the air
- X2 reps



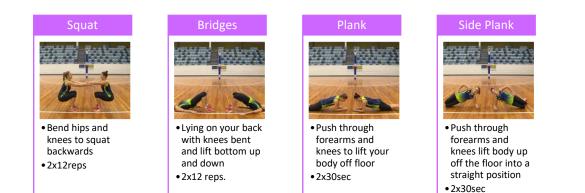
• Side skip in a semi squat position to 1/2 court •X2 reps



- Fast feet, 2 steps forwards and 2 backwards over sideline • x10 reps left leg
- first
- x10 reps right leg first

STRENGTH

Perform all exercises



BALANCE/LANDING

Perform 4 exercises in total

SINGLE LEG ACTIVITIES



• Stand on one leg and push partner off balance

• 30sec each leg



 Hold your balance and pass the ball •X10 passes each leg





 Roll ball around body and legs, overhead etc while maintaining balance • 30 sec each leg

Single leg balance



 Balance while moving arms and legs in various directions. • 30sec each leg







• Jump from one leg and land on the other •+/- ball x10

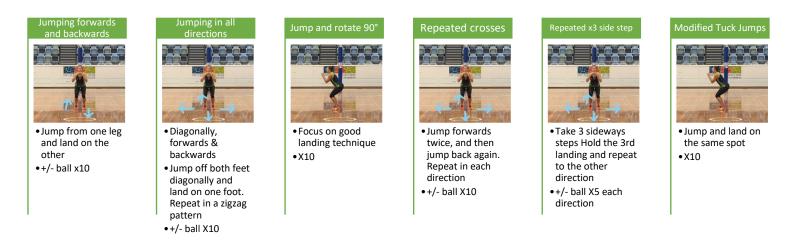








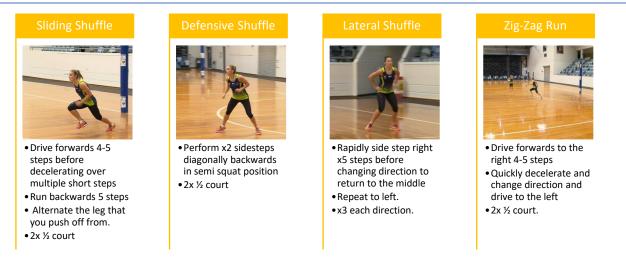
• Jump off 2 legs and land on one leg. • Focus on good landing technique •X10



AGILITY

Perform 4 exercises in total

DECELERATION AND ANTICIPATED CHANGE OF DIRECTION



FOLLOW ON STEP AND NETBALL PLANE DRILLS



- Run forwards to catch ball
- Do one step on and back peddle to start • x2 reps each leg

V Drill (change direction)



 Have 2 players drive diagonally to opposite corners of transverse line and decelerate over 3-4 steps before changing direction to return to start position
x2 reps each direction

V Drill (decelerate)



 Have 2 players drive diagonally to opposite corners of transverse line and decelerate over 3-4 steps to stop
x2 reps each direction